

## The Emmenemthal Valley, Austrian Tyrol, 1809

**A long battlefield, dotted with woods, with a road and a stream down its length, crossed by a stone bridge at the half way point. The game is played end to end, down the length of the table.**

A French foraging party has been sent up the valley to seize stocks of the local cheese and whatever else they can lay their hands on. Their commanding officer, Capitaine Vachequirit, has a sideline acting as an agent for Marshal Murat, with orders to "liberate" any fine artworks suitable to decorate the new royal palace at Naples.

Apart from its cheese, the valley is famous for a jewel-encrusted statue of the Virgin Mary (known locally as "the Madonna with the big rubies"), so the godless French have seized her and slung her in a wagon along with all the looted food and schnapps.

Having accomplished their dirty deeds, they are now making their way back down the valley, somewhat encumbered by an over-loaded, ox-drawn wagon. But the church bells are ringing out and armed men can be seen gathering on the hillsides...

### **Cast list :-**

The French : Caporal Camembert, Sergeant Rocquefort, Lieutenant Brie, Capitaine Vachequirit.

The Austrians : Corporal Strudl, Sergeant Schnitzl, Leutnant Lauda, Captain von Trapp.

### **French**

#### **113<sup>th</sup> Regiment de Ligne :-**

Fusiliers (Avge, formation) ( 2 units, each 2x12 men)

Voltigeurs (Avge Skirmisher) (2x12)

and Grenadiers (Elite, Formation or Skirmisher) (1x12)

All are on the table at the start of the game, at the top end of the valley.

The ox-cart moves only when a "special event" card (2 in the pack) is drawn. It goes at 4 ins per move, and only on the road. The oxen will not obey orders from any Frenchmen...

### **Austrians :-**

Tyrolean Landsturm (Raw, Skirmisher), (1x12)

Tyrolean Landwehr (Raw, formation)(2x12)

\*Tyrolean Jagers (Elite, Rifle, Skirmisher) (1x12)

\*Line Infantry (Avge, formation) (one unit of 2x12)

\*Hussars (Avge, Light Cavalry)(1x12).

The Landsturm and Landwehr are on the table at the start, together with Cpl.Strudl and Sgt. Schnitzl. After D6 x turns, Capt. Von Trapp arrives at the bottom end of the valley with the Jagers. Draw special cards for the arrival of the other reinforcements - once at the start of each turn and then whenever Lt. Lauda's card comes up (the special card pack is made up of 2xD6 blanks, plus the 2 reinforcements). Any reinforcements who have no-one to order them will simply march up the road.

### **Objectives**

**French** : To exit the bottom end of the valley with the wagon and its contents

**Austrian** : To capture the wagon and recover the stolen Madonna.